Reflexions

Remote, New York, NY Senior Design Director, Associate Partner 2018–2024 I was tasked with building an internal design team at Reflexions, an established development services agency, as Reflexions shifted its primary business model from development services-for-hire to focus more on product design and development. Operational responsibilities included:

- Oversaw staffing of product designers, visual designers, and UX designers, including interviewing, hiring, consultation on compensation and promotions as well as managing project assignments
- ▶ Consulted on proposals and SOWs representing the majority of Reflexions' revenue
- Worked with all staff on an ongoing basis to implement and refine design-related best practices
- ▶ Advocated for accessibility best practices
- ▶ Coordinated with producers to manage design maintenance tasks for existing clients
- Acted as art director for client projects, ensuring quality and clarity of design documentation, including task/ticket definition, internal design review and approval, and ongoing written and verbal communication with internal resources and clients. Notable projects included:
 - Metro/WMATA: UI direction, interaction direction, current state audit, requirements review
 - ▶ OMNY/MTA: design for devices, requirements review, animation
 - ▶ Charlie/MBTA: UI direction/design, UX direction, interaction design, design for devices, animation
 - Translink/Queensland: UI direction, UX direction, interaction direction, interaction design, requirements review, usability testing, animation
 - ▶ TAPP/PATH: UI direction, interaction direction, design for devices, requirements review=
 - Poster House: UI direction/design, UX direction/design, interaction direction/design
 - ▶ Melville House: UI direction/design, UX direction/design, interaction direction
 - ▶ Housing Works Healthcare: UI direction, UX direction, interaction direction, current state audit
 - ▶ Motu Move/New Zealand: UI direction, UX direction, interaction direction, requirements review
 - ▶ Foley & Lardner: UI direction, UX direction, interaction direction, current state audit
 - ▶ Morrison Cohen: UI direction, UX direction, interaction direction, current state audit
 - ▶ Reflexions website, communications materials: UI direction, UX direction, interaction direction

Familiar New York, NY Founder and Partner 2011–May 2018 I was a founding partner of Familiar, an integrated design/development studio focused on nonprofit, arts, and educational clients. We grew from two partners to three partners and six full-time employees, and our yearly growth consistently exceeded expectations. I was jointly responsible for nearly all aspects of the business, including day-to-day admin, business development, forecasting and financials, hiring, contracts, communications, QA/testing, requirements development, and client management. Notable projects included:

- ▶ Governors Island: UI direction/design, UX direction/design, client management
- ▶ Change Machine (financial coaching web app): UI direction/design, UX design, branding/identity
- ► Creative Capital (interactive grant app): UI direction/design, UX direction/design, interaction direction/design, requirements review
- ► Coast Guard Foundation: UI direction/design, UX direction, interaction direction/design
- ► Institute for New Economic Thinking: UI direction, branding/identity, organizational collateral design, event branding, event collateral design, client management USCJ: UI direction/design, UX direction/design, interaction direction/design, client management
- ▶ UrbanGlass: UI direction/design, UX design, requirements review, brand refresh, client management
- ▶ Atlanta Contemporary: UI design, UX design, current state audit
- ► Cory Arcangel/Estate of Tony Conrad: UI design, UX design, interaction direction/design
- ▶ SEFA Coalition: UI direction, organizational/event collateral design, animation, client management
- ▶ In Geveb: UI direction, interaction direction, branding/identity, client management
- Digital Yiddish Theatre Project: UI direction, interaction direction, branding/identity, client management



New York State Senior Designer ▶ Designed pieces for mailing and distribution for New York State Senators and the Democratic Senate Conference, including event collateral, direct mail, reports, and brochures 2009-2011 New York, NY ▶ Developed modular layout systems for producing tight-deadline pieces to a high standard ▶ Implemented an automated data management system, streamlining customization of standardized printed pieces for use by any individual Senator ► Collaborated with the Office of the CIO (Chief Information Officer) to build HTML-based email templates consistent with the look and feel of the Senate website ▶ Acted as art director for the design department as required **Housing Works Design Director** ▶ Designed and produced marketing and informational materials for the general public, service recipients, and internal constituents; including exhibition and point-of-sale displays, permanent New York, NY 2006-2009 and event-focused signage, annual reports, brochures, and websites ▶ Instituted a high standard of design, clarity, energy and consistency ▶ Developed selection criteria, seleced prospective vendors, and acted as internal point of contact for agency-led redesign of HousingWorks.org, resulting in sustained traffic increase, greater engagement and brand recognition ▶ Hired and managed junior staff as the Marketing department expanded Council Web Producer ► Acted as design lead for sitewide projects collaborating with external development vendor on Foreign 2005-2006 Proposed and developed site revisions including RSS/XML feeds and post-launch publication Relations templates New York, NY Maintained and updated sitewide CSS focusing on browser compatibility and usability ► Cooperatively maintained content database for CFR.org ▶ Trained new CMS users and offered specialized training to existing users Gritty Designer & ▶ Worked as a member of creative teams producing websites for clients including American Developer Express, Emirates Airlines and MIT Boston, MA 2004-2005 ▶ Researched and advised clients on interactive technology applications Selected Freelance Clients Housing Works, Storyland, Fremont Garage, Hederis, Fort Defiance/Sunken Harbor Club, Marlo Poras, Diana Lind, Bonneville Theater Company, A Public Space Vassar College Software Figma, Adobe Creative Cloud (InDesign, Illustrator, Photoshop, AfterEffects), Sketch, Principle, HTML, CSS, Tailwind, Jira, Asana, BodyMovin/Lottie.JS, PHP, Wordpress, Craft CMS, Google 2000-2004 Analytics, Microsoft Office, Mac OS B.A., English and Art History Skills Art Direction, Product Design, Visual/UI Design, UX Design, Responsive and Mobile-First Web



Design, Design Systems, Web Accessibility, Animation for Interaction, Usability Research, Graphic Design, Editorial Design, Logo Design, Brand and Identity Development, Project Management,

Prepress, Print and Web Typography, Proofreading, Motion Graphics